

# Wedding Planning: What to Start First

THE QUESTION HAS BEEN ASKED, ANSWERED. AND NOW IT'S TIME TO PLAN.
SO WHERE TO START? HERE ARE 4 FOCUS POINTS TO BEGIN PLANNING
YOUR DREAM WEDDING!

#### MAKE LISTS

Write a list of things MOST important to you. Those things that are your top priorities and must haves. Then a list of those things that are important, yet not at the very top of importance. Finally, a list of wants, those things that aren't of super importance to you. Write down exactly what your dream wedding looks and feels like. What type of atmosphere do you want to create for your day. When you close your eyes, what do you envision? Whatever it is, write it down!

#### SET A DATE

Before starting your search for your perfect venue, you need to set a date. You may already have a date in mind, though not all venues will have your first choice available, so it's best to have a few options to choose from. That way, when you go visiting your list of venues, you will have back up dates in mind if you fall in love with one that may already booked for your first choice date.

### HAVE A BUDGET IN PLACE

Setting a realistic budget before you start to plan will make the entire process a lot less stressful. Do your research on vendors in your area, or the area you plan on getting married. Write down the average cost of each vendor you will need. Go back to your list of those things MOST important to you. Prioritize those most important things. Plan for those things. Invest in those things. Then work your way to the next list down, and finally to the list of wants.

## WRITE YOUR GUESTLIST

Your guest list will play many roles during the planning process. Not only will it affect your budget, but it will also play a major role in your venue search. While your guest list doesn't need to be finalized when searching for your venue, it does help to have a rough idea of how many poeple you plan to invite in order to make sure the venues you go and tour can accomodate your

REMEMBER TO HAVE FUN AND HAPPY PLANNING!